

Years 1 and 2
Summer term
2018

CASTLES AND KNIGHTS

RE

Summer 1 & 2

Y1- Learning about prayer during Christian celebrations

Y2- Learning about Jewish celebrations

Computing

- Emailing and attaching a picture
- Coding- create and debug simple programs. Predict the behaviour of simple programs.

Science

Living things and their habitats:

- Comparing living things
- Local habitats
- Making habitats
- Food chains

Special days

WOW day- 16.4.18

Wonder day- 11.7.18 (am)

Visit to Lincoln Castle- 9.5.18

Family Worship- 26.4.18

History

Castles:

- What was it like to live in a castle?
- Parts of a castle
- Different types of castles

PE

Summer 1

Medieval dance- to perform at our Wonder morning

Summer 2

Athletic skills

Art/ DT

Art-

Textiles and Printing for heraldic symbols

DT-

Following recipes to make food for a Medieval banquet

How to help at home:

- Please make sure your child reads to an adult at home as much as possible. You can use the reading record provided record each time you read.
- We would love to hear about or see any additional reading or research linked to our topics or learning. Please share with us anything extra you do at home.

Geography

- Location of different castles around the UK
- Where were castles built and why?

PSHE/Values

Summer 1

Responsibility- showing how we can be responsible.

Summer 2

Respect- how do we show respect for one another?

Music

'Friendship'

- Singing with instrumental parts.
- Improvising with instruments.
- Performing our own musical composition.

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Literacy

- Recounts of our Wow day- what did we find out about life in Medieval Britain.
- Story writing- using known stories.
- Visual images and film. The Sword in the Stone
- Instructional writing- How to... guides (Y1 only)
- Character descriptions- who lived in a Castle?
- Non chronological reports- All About Castles and Knights

Maths

- Place value
- Addition and Subtraction
- Fractions (Y1 only)
- Measures including height, length, weight and capacity.
- Problem solving
- Position and Direction
- Time- sequencing events and reading analogue clocks (Y1 only)
- Money- using to solve problems
- Times tables- 2, 5, 10x
- Calculations and problem solving